



C Programming language

Practical

Q1.) How to check whether the entered year is leap or not, using if else statement.

Answer.)

```
#include <stdio.h>
```

```
int main() {
```

```
    int year;
```

```
    // Taking input from the user
```

```
    printf("Enter a year: ");
```

```
    scanf("%d", &year);
```

```
    // Checking if the year is a leap year
```

```
    if ((year % 4 == 0 && year % 100 != 0) || (year % 400 == 0)) {
```

```
        printf("%d is a leap year.\n", year);
```

```
    } else {
```

```
        printf("%d is not a leap year.\n", year);
```

```
    }
```

```
    return 0;
```

```
}
```

Output

Enter a year : 2023

2023 is not a leap year .

Output

Enter a year : 2024

2024 is a leap year .

Q.2) How to swap the values of two variables using pointers.

Answer.)

```
#include <stdio.h>
```

```
void swap(int *a, int *b) {  
    int temp = *a;  
    *a = *b;  
    *b = temp;  
}
```

```
int main() {  
    int x, y;
```

```
    printf("Enter value for x: ");  
    scanf("%d", &x);  
    printf("Enter value for y: ");  
    scanf("%d", &y);
```

```
    printf("Before swapping: x = %d, y = %d\n", x, y);
```

```
// Passing the addresses of x and y to the swap function  
    swap(&x, &y);
```

```
    printf("After swapping: x = %d, y = %d\n", x, y);
```

```
    return 0;  
}
```

Output

Enter value for x: 27

Enter value for y: 09

Before swapping: x = 27 , y =9

After swapping: x = 9 , y = 27

Q.3) How to check an alphabet is vowel or consonant.

Answer.)

```
#include <stdio.h>
```

```
int main() {
```

```
    char ch;
```

```
    // Input a character
```

```
    printf("Enter a character: ");
```

```
    scanf(" %c", &ch);
```

```
    // Check if the entered character is a vowel or consonant
```

```
    if ((ch >= 'a' && ch <= 'z') || (ch >= 'A' && ch <= 'Z')) {
```

```
        if (ch == 'a' || ch == 'e' || ch == 'i' || ch == 'o' || ch == 'u' ||
```

```
            ch == 'A' || ch == 'E' || ch == 'I' || ch == 'O' || ch == 'U') {
```

```
            printf("%c is a vowel.\n", ch);
```

```
        } else {
```

```
            printf("%c is a consonant.\n", ch);
```

```
        }
```

```
    } else {
```

```
        printf("Invalid input. Please enter an alphabet.\n");
```

```
    }
```

```
    return 0;
```

```
}
```

Output

Enter a character: a

a is a vowel .

Output

Enter a character: g

g is a consonant .

Q.4) How to display the fibonacci sequence.

Answer.)

```
#include <stdio.h>

void fibonacci(int n) {
    int first = 0, second = 1, next, i;

    printf("Fibonacci sequence up to %d terms:\n", n);

    for (i = 0; i < n; i++) {
        if (i <= 1) {
            next = i;
        } else {
            next = first + second;
            first = second;
            second = next;
        }
        printf("%d ", next);
    }
    printf("\n");
}

int main() {
    int terms;

    printf("Enter the number of terms: ");
    scanf("%d", &terms);

    // Display the Fibonacci sequence
    fibonacci(terms);

    return 0;
}
```

Output

```
Enter the number of terms:
Fibonacci sequence up to 5 terms:
0 1 1 2 3
```

Q.5) How to transpose a matrix in C programming.

Answer

```
#include <stdio.h>
#define MAX_ROWS 10
#define MAX_COLS 10
void transposeMatrix(int mat[MAX_ROWS][MAX_COLS], int rows, int cols) {
    int transposed[MAX_COLS][MAX_ROWS];
    int i, j;
    // Transpose the matrix
    for (i = 0; i < cols; i++) {
        for (j = 0; j < rows; j++) {
            transposed[i][j] = mat[j][i];
        }
    }
    // Display the transposed matrix
    printf("Transposed matrix:\n");
    for (i = 0; i < cols; i++) {
        for (j = 0; j < rows; j++) {
            printf("%d ", transposed[i][j]);
        }
        printf("\n");
    }
}

int main() {
    int matrix[MAX_ROWS][MAX_COLS];
    int rows, cols, i, j;

    printf("Enter number of rows and columns of the matrix: ");
    scanf("%d %d", &rows, &cols);

    printf("Enter elements of the matrix:\n");
    for (i = 0; i < rows; i++) {
        for (j = 0; j < cols; j++) {
            scanf("%d", &matrix[i][j]);
        }
    }
    // Display the original matrix
    printf("Original matrix:\n");
    for (i = 0; i < rows; i++) {
        for (j = 0; j < cols; j++) {
            printf("%d ", matrix[i][j]);
        }
        printf("\n");
    }
    // Transpose the matrix and display the transposed matrix
    transposeMatrix(matrix, rows, cols);
    return 0;
}
```

Output

Enter number of rows and columns of the matrix: 2

3

Enter elements of the matrix:

3

2

2

2

3

2

Original matrix:

3 2 2

2 3 2

Transposed matrix:

3 2

2 3

2 2



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